Package 'shiny.info'

October 14, 2022

Type Package

Version 0.2.0

Title 'shiny' Info

Description
Displays simple diagnostic information of the 'shiny' project in the user interface of the app.

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BugReports <https://github.com/Appsilon/shiny.info/issues>

Encoding UTF-8

RoxygenNote 6.1.1

Imports git2r (>= 0.22.1), glue, shiny

Suggests testthat, lintr, covr

NeedsCompilation no

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R topics documented:

.loader_dots   *CSS/HTML code for a dots loader*

Description

CSS/HTML code for a dots loader

Usage

```
.loader_dots
```

Format

An object of class list of length 2.

.loader_spinner   *CSS/HTML code for a spinner loader*

Description

CSS/HTML code for a spinner loader

Usage

```
.loader_spinner
```

Format

An object of class list of length 2.

---

busy   *Busy or not*

Description

Displays a spinner indicating if there are any calculations running on the server side.

Usage

```
busy(loader = "dots", position = "top right")
```

Arguments

loader	character or list. If character given, then it selects from one of a few available loaders (look Details for more). By using list you can create your custom loder. List needs to have structure `loader <- list(css<-"CSS CODE", html <- div("CODE TO DISPLAY"))`.
position	character with position of the parameter. Default "top right".

Details

Currently available loaders: "dots", "spinner".

Solution inspired by: <https://colinfay.me/watch-r-shiny/>.

Value

shiny tag List with js script, style of spinner and display div

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display   *Display message on the top-right corner*

Description

Display message on the top-right corner

Usage

```
display(message, position = "top right", type = "message")
```

Arguments

message	character with any message you want
position	character with position of the parameter. Default "top right".
type	character with display type to specify the id. Default to "message"

Value

div which wraps your message to display it in the position corner of your shiny app.

---

get_args   *Auxiliary function that returns list of arguments for parent calling function*

Description

Auxiliary function that returns list of arguments for parent calling function

Usage

```
get_args(fun, depth = -9)
```

Arguments

fun   string; for what function to look for

depth   negative numeric; how layers above to check the arguments

Value

list of function arguments

---

git_info   *Git information*

Description

Displays git information from the repository of the current working space.

Usage

```
git_info(position = "top right")
```

Arguments

position   character with position of the parameter. Default "top right".

---

infoPanel | *Wrapper for info_panel function*

Description

Wrapper for info_panel function

Usage

```
infoPanel(..., position = "top right")
```

Arguments

...	calls with info elements
position	character with position of the parameter. Default "top right".

Value

div which wraps your all info boxes to display it in the position corner of your shiny app.

---

info_panel | *Creates a panel for all info boxes so they do not overlap*

Description

Creates a panel for all info boxes so they do not overlap

Usage

```
info_panel(..., position = "top right")
```

Arguments

...	calls with info elements
position	character with position of the parameter. Default "top right".

Value

div which wraps your all info boxes to display it in the position corner of your shiny app.

---

info_value *UI output for info value*

Description

UI output for info value

Usage

```
info_value(id, position = "top right")
```

Arguments

id	output id to render
position	character with position of the parameter. Default "top right".

Value

div which wraps rendered value to display it in the position corner of your shiny app.

---

inspect_btn_server *Inspect button server*

Description

Helps to easlily stop app at any moment for debugging or checking state.

Usage

```
inspect_btn_server(input)
```

Arguments

input	Shiny server input.

Value

observeEvent for Inspect button

---

inspect_btn_ui *Inspect button UI*

Description

Helps to easlily stop app at any moment for debugging or checking state.

Usage

```
inspect_btn_ui(label = "Inspect", position = "top right")
```

Arguments

label   label for debug button. Default "Inspect"

position   character with position of the parameter. Default "top right".

Value

div with "shinyinfo_inspect_btn".

---

powered_by *Powered by*

Description

Displays information about authors of the shiny app.

Usage

```
powered_by(company_name, link = "#", position = "top right")
```

Arguments

company_name   character with the creator of the app

link   link to the creator's website

position   character with position of the parameter. Default "top right".

Value

div with "powered by".

---

render_info_value   *Server render function for info value*

Description

Server render function for info value

Usage

```
render_info_value(expr, env = parent.frame(), quoted = FALSE,
  sep = " ", add_name = TRUE)
```

Arguments

expr	value to render
env	The environment in which to evaluate expr. Default parent.frame()
quoted	Is expr a quoted expression (with quote())? This is useful if you want to save an expression in a variable. Default FALSE
sep	A separator passed to cat to be appended after each element.
add_name	Should expression name be added. Default TRUE

Details

If you want to use it with toggle_info(), you have to add outputOptions(output, [info value id], suspendWhenHidden = FALSE) to force rendering when the value is hidden.

Value

Shiny render function to be saved as an element of output.

Examples

```
if(interactive()){
library(shiny)
library(shiny.info)

ui <- fluidPage(
  info_value("value_to_display")
)

server <- function(input, output, session) {
  test_reactive <- reactiveVal("some value")
  output$value_to_display <- render_info_value(expr = test_reactive())
  # next line is required to work with toggle_info()
  outputOptions(output, "value_to_display", suspendWhenHidden = FALSE)
}
}
```

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render_session_info | *Server render function for rendering informations about user session (app URL, username and pixel ratio)*

Description

Server render function for rendering informations about user session (app URL, username and pixel ratio)

Usage

```
render_session_info()
```

Details

Use it with info_value UI function. If you want to use it with toggle_info(), you have to add outputOptions(output, [session info id], suspendWhenHidden = FALSE) to force rendering when the value is hidden.

Value

Shiny render function to be saved as an element of output.

Examples

```
if(interactive()){
library(shiny)
library(shiny.info)

ui <- fluidPage(
    info_value("session_info")
)

server <- function(input, output, session) {
  outputsession_info <- render_session_info()
  # next line is required to work with toggle_info()
  outputOptions(output, "session_info", suspendWhenHidden = FALSE)
}
}
```

---

toggle_info   *Toggle showing info with keyboard shortcut*

Description

Toggle showing info with keyboard shortcut

Usage

```
toggle_info(shortcut = "Ctrl+Shift+K", hidden_on_start = TRUE)
```

Arguments

shortcut   keys that trigger showing info. Shortcut can include special keys: Ctrl, Alt,
                    Shift. Keys should be separated with '+' sign. Default Ctrl+Shift+K

hidden_on_start
                    should info panels be hidden on start of the application? Default TRUE.

Details

toggle_info() should be added in the header of the application in ui.R, since it adds a script with
toggle functionality. If you want to use it with info_value, you have to add outputOptions(output,
[info value id], suspendWhenHidden = FALSE) to force rendering when the value is hidden.

Value

JS script that adds toggle functionality.

Examples

```
if (interactive()){
library(shiny)
library(shiny.info)

ui <- fluidPage(
  toggle_info(),
  shiny.info::display("test message"),
  shiny.info::info_value("test_input_value", "bottom right"),
  textInput(inputId = "test_input", label = NULL)
)

server <- function(input, output, session) {
  output$test_input_value <- shiny.info::render_info_value(input$test_input)
  outputOptions(output, "test_input_value", suspendWhenHidden = FALSE)
}

shinyApp(ui = ui, server = server)
}
```

---

version   *Display version of the app*

Description

Displays the version of the app by default using VERSION global variable.

Usage

```
version(ver = NULL, position = "top right")
```

Arguments

ver   (default NULL) custom version number

position   character with position of the parameter. Default "top right".

Examples

```
version() # if VERSION global variable exists
version("1.2.1") # with custom version number
```

Index