

# Package ‘mirai’

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**Type** Package

**Title** Minimalist Async Evaluation Framework for R

**Version** 1.1.1

**Description** High-performance parallel code execution and distributed computing. Designed for simplicity, a 'mirai' evaluates an R expression asynchronously, on local or network resources, resolving automatically upon completion. Modern networking and concurrency built on 'nanonext' and 'NNG' (Nanomsg Next Gen) ensures reliable and efficient scheduling, over fast inter-process communications or TCP/IP secured by TLS.

**License** GPL (>= 3)

**BugReports** <https://github.com/shikokuchuo/mirai/issues>

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<https://github.com/shikokuchuo/mirai/>

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 mirai-package

*mirai: Minimalist Async Evaluation Framework for R*


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## Description

High-performance parallel code execution and distributed computing. Designed for simplicity, a 'mirai' evaluates an R expression asynchronously, on local or network resources, resolving automatically upon completion. Modern networking and concurrency built on 'nanonext' and 'NNG' (Nanomsg Next Gen) ensures reliable and efficient scheduling, over fast inter-process communications or TCP/IP secured by TLS.

## Notes

For local mirai requests, the default transport for inter-process communications is platform-dependent: abstract Unix domain sockets on Linux, Unix domain sockets on MacOS, Solaris and other POSIX platforms, and named pipes on Windows.

This may be overridden, if desired, by specifying 'url' in the [daemons](#) interface and launching daemons using [launch\\_local](#).

## Reference Manual

```
vignette("mirai", package = "mirai")
```

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## See Also

Useful links:

- <https://shikokuchuo.net/mirai/>
- <https://github.com/shikokuchuo/mirai/>
- Report bugs at <https://github.com/shikokuchuo/mirai/issues>

---

as.promise.mirai      *Make Mirai Promise*

---

## Description

Creates a ‘promise’ from a ‘mirai’.

## Usage

```
## S3 method for class 'mirai'  
as.promise(x)
```

## Arguments

x                    an object of class ‘mirai’.

## Details

This function is an S3 method for the generic `as.promise` for class ‘mirai’.

Requires the **promises** package.

Allows a ‘mirai’ to be used with the promise pipe `%>%`, which schedules a function to run upon resolution of the ‘mirai’.

## Value

A ‘promise’ object.

**Examples**

```

if (interactive() && requireNamespace("promises", quietly = TRUE)) {

  library(promises)

  p <- as.promise(mirai("example"))
  print(p)
  is.promise(p)

  p2 <- mirai("completed") %...>% identity()
  p2$then(cat)
  is.promise(p2)

}

```

---

call_mirai	<i>mirai (Call Value)</i>
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**Description**

call\_mirai waits for the ‘mirai’ to resolve if still in progress, storing the value at \$data, and returns the ‘mirai’ object.

call\_mirai\_ is a variant of call\_mirai that allows user interrupts, suitable for interactive use.

**Usage**

```
call_mirai(x)
```

```
call_mirai_(x)
```

**Arguments**

x                    a ‘mirai’ object, or list of ‘mirai’ objects.

**Details**

Both functions accept a list of ‘mirai’ objects, such as that returned by [mirai\\_map](#) as well as individual ‘mirai’.

They will wait for the asynchronous operation(s) to complete if still in progress (blocking).

x[] may also be used to wait for and return the value of a mirai x, and is the equivalent of call\_mirai\_(x)\$data.

**Value**

The passed object (invisibly). For a ‘mirai’, the retrieved value is stored at \$data.

### Alternatively

The value of a ‘mirai’ may be accessed at any time at `$data`, and if yet to resolve, an ‘unresolved’ logical NA will be returned instead.

Using `unresolved` on a ‘mirai’ returns TRUE only if it has yet to resolve and FALSE otherwise. This is suitable for use in control flow statements such as `while` or `if`.

### Errors

If an error occurs in evaluation, the error message is returned as a character string of class ‘miraiError’ and ‘errorValue’ (the stack trace is available at `$stack.trace` on the error object). `is_mirai_error` may be used to test for this.

If a daemon crashes or terminates unexpectedly during evaluation, an ‘errorValue’ 19 (Connection reset) is returned (when not using dispatcher or using dispatcher with `retry = FALSE`). Otherwise, using dispatcher with `retry = TRUE`, the mirai will remain unresolved and is automatically re-tried on the next daemon to connect to the particular instance. To cancel the task instead, use `saisei(force = TRUE)` (see `saisei`).

`is_error_value` tests for all error conditions including ‘mirai’ errors, interrupts, and timeouts.

### Examples

```
if (interactive()) {
  # Only run examples in interactive R sessions

  # using call_mirai()
  df1 <- data.frame(a = 1, b = 2)
  df2 <- data.frame(a = 3, b = 1)
  m <- mirai(as.matrix(rbind(df1, df2)), df1 = df1, df2 = df2, .timeout = 1000)
  call_mirai(m)$data

  # using unresolved()
  m <- mirai(
    {
      res <- rnorm(n)
      res / rev(res)
    },
    n = 1e6
  )
  while (unresolved(m)) {
    cat("unresolved\n")
    Sys.sleep(0.1)
  }
  str(m$data)
}
```

---

collect_mirai	<i>mirai (Collect Value)</i>
---------------	------------------------------

---

### Description

collect\_mirai waits for the ‘mirai’ to resolve if still in progress, and returns its value directly. It is a more efficient version of and equivalent to `call_mirai(x)$data`.

### Usage

```
collect_mirai(x)
```

### Arguments

`x` a ‘mirai’ object, or list of ‘mirai’ objects.

### Details

This function will wait for the asynchronous operation(s) to complete if still in progress (blocking), and is not interruptible.

`x[]` may be used to wait for and return the value of a mirai `x`, and is the user-interruptible counterpart to `collect_mirai(x)`.

### Value

An object (the return value of the ‘mirai’), or a list of such objects (the same length as ‘x’, preserving names).

### Alternatively

The value of a ‘mirai’ may be accessed at any time at `$data`, and if yet to resolve, an ‘unresolved’ logical NA will be returned instead.

Using `unresolved` on a ‘mirai’ returns TRUE only if it has yet to resolve and FALSE otherwise. This is suitable for use in control flow statements such as `while` or `if`.

### Errors

If an error occurs in evaluation, the error message is returned as a character string of class ‘miraiError’ and ‘errorValue’ (the stack trace is available at `$stack.trace` on the error object). `is_mirai_error` may be used to test for this.

If a daemon crashes or terminates unexpectedly during evaluation, an ‘errorValue’ 19 (Connection reset) is returned (when not using dispatcher or using dispatcher with `retry = FALSE`). Otherwise, using dispatcher with `retry = TRUE`, the mirai will remain unresolved and is automatically re-tried on the next daemon to connect to the particular instance. To cancel the task instead, use `saisei(force = TRUE)` (see `saisei`).

`is_error_value` tests for all error conditions including ‘mirai’ errors, interrupts, and timeouts.

## Examples

```
if (interactive()) {
  # Only run examples in interactive R sessions

  # using collect_mirai()
  df1 <- data.frame(a = 1, b = 2)
  df2 <- data.frame(a = 3, b = 1)
  m <- mirai(as.matrix(rbind(df1, df2)), df1 = df1, df2 = df2, .timeout = 1000)
  collect_mirai(m)

  # using x[]
  m[]

}
```

---

daemon

*Daemon Instance*

---

## Description

Starts up an execution daemon to receive [mirai](#) requests. Awaits data, evaluates an expression in an environment containing the supplied data, and returns the value to the host caller. Daemon settings may be controlled by [daemons](#) and this function should not need to be invoked directly, unless deploying manually on remote resources.

## Usage

```
daemon(
  url,
  autoexit = TRUE,
  cleanup = TRUE,
  output = FALSE,
  maxtasks = Inf,
  idletime = Inf,
  walltime = Inf,
  timerstart = 0L,
  ...,
  tls = NULL,
  rs = NULL
)
```

## Arguments

`url` the character host or dispatcher URL to dial into, including the port to connect to (and optionally for websockets, a path), e.g. `'tcp://hostname:5555'` or `'ws://10.75.32.70:5555/path'`.

autoexit	[default TRUE] logical value, whether the daemon should exit automatically when its socket connection ends. If a signal from the <b>tools</b> package, e.g. <code>tools::SIGINT</code> , or an equivalent integer value is supplied, this signal is additionally raised (see 'Persistence' section below).
cleanup	[default TRUE] logical value, whether to perform cleanup of the global environment and restore loaded packages and options to an initial state after each evaluation. For more granular control, also accepts an integer value (see 'Cleanup Options' section below).
output	[default FALSE] logical value, to output generated stdout / stderr if TRUE, or else discard if FALSE. Specify as TRUE in the '...' argument to <code>daemons</code> or <code>launch_local</code> to provide redirection of output to the host process (applicable only for local daemons).
maxtasks	[default Inf] the maximum number of tasks to execute (task limit) before exiting.
idletime	[default Inf] maximum idle time, since completion of the last task (in milliseconds) before exiting.
walltime	[default Inf] soft walltime, or the minimum amount of real time taken (in milliseconds) before exiting.
timerstart	[default 0L] number of completed tasks after which to start the timer for 'idletime' and 'walltime'. 0L implies timers are started upon launch.
...	reserved but not currently used.
tls	[default NULL] required for secure TLS connections over 'tls+tcp://' or 'wss://'. <b>Either</b> the character path to a file containing X.509 certificate(s) in PEM format, comprising the certificate authority certificate chain starting with the TLS certificate and ending with the CA certificate, <b>or</b> a length 2 character vector comprising [i] the certificate authority certificate chain and [ii] the empty string ''.
rs	[default NULL] the initial value of <code>.Random.seed</code> . This is set automatically using L'Ecuyer-CMRG RNG streams generated by the host process and should not be independently supplied.

### Details

The network topology is such that daemons dial into the host or dispatcher, which listens at the 'url' address. In this way, network resources may be added or removed dynamically and the host or dispatcher automatically distributes tasks to all available daemons.

### Value

Invisible NULL.

### Persistence

The 'autoexit' argument governs persistence settings for the daemon. The default TRUE ensures that it will exit cleanly once its socket connection has ended.



Instead of TRUE, supplying a signal from the **tools** package, e.g. `tools::SIGINT`, or an equivalent integer value, sets the signal to be raised when the socket connection ends. As an example, supplying SIGINT allows a potentially more immediate exit by interrupting any ongoing evaluation rather than letting it complete.

Setting to FALSE allows the daemon to persist indefinitely even when there is no longer a socket connection. This allows a host session to end and a new session to connect at the URL where the daemon is dialled in. Daemons must be terminated with `daemons(NULL)` in this case, which sends explicit exit instructions to all connected daemons.

Persistence also implies that dials are performed asynchronously, which means retries are attempted (indefinitely) if not immediately successful. This is resilient behaviour but can mask potential connection issues.

### Cleanup Options

The 'cleanup' argument also accepts an integer value, which operates an additive bitmask: perform cleanup of the global environment (1L), reset loaded packages to an initial state (2L), restore options to an initial state (4L), and perform garbage collection (8L).

As an example, to perform cleanup of the global environment and garbage collection, specify 9L (1L + 8L). The default argument value of TRUE performs all actions apart from garbage collection and is equivalent to a value of 7L.

Caution: do not reset options but not loaded packages if packages set options on load.

---

 daemons

*Daemons (Set Persistent Processes)*


---

### Description

Set 'daemons' or persistent background processes to receive [mirai](#) requests. Specify 'n' to create daemons on the local machine. Specify 'url' for receiving connections from remote daemons (for distributed computing across the network). Specify 'remote' to optionally launch remote daemons via a remote configuration. By default, dispatcher ensures optimal scheduling.

### Usage

```
daemons(
  n,
  url = NULL,
  remote = NULL,
  dispatcher = TRUE,
  ...,
  seed = NULL,
  tls = NULL,
  pass = NULL,
  .compute = "default"
)
```

**Arguments**

n	integer number of daemons to set.
url	[default NULL] if specified, the character URL or vector of URLs on the host for remote daemons to dial into, including a port accepting incoming connections (and optionally for websockets, a path), e.g. 'tcp://hostname:5555' or 'ws://10.75.32.70:5555/path'. Specify a URL starting 'tls+tcp://' or 'wss://' to use secure TLS connections. Auxiliary function <code>host_url</code> may be used to construct a valid host URL.
remote	[default NULL] required only for launching remote daemons, a configuration generated by <code>remote_config</code> or <code>ssh_config</code> .
dispatcher	[default TRUE] logical value whether to use dispatcher. Dispatcher is a local background process that connects to daemons on behalf of the host and ensures FIFO scheduling (see Dispatcher section below).
...	(optional) additional arguments passed through to <code>dispatcher</code> if using dispatcher and/or <code>daemon</code> if launching daemons. These include 'retry' and 'token' at dispatcher and 'autoexit', 'cleanup', 'output', 'maxtasks', 'idletime', 'walltime' and 'timerstart' at daemon.
seed	[default NULL] (optional) supply a random seed (single value, interpreted as an integer). This is used to initialise the L'Ecuyer-CMRG RNG streams sent to each daemon. Note that reproducible results can be expected only for <code>dispatcher = FALSE</code> , as the unpredictable timing of task completions would otherwise influence the tasks sent to each daemon. Even for <code>dispatcher = FALSE</code> , reproducibility is not guaranteed if the order in which tasks are sent is not deterministic.
tls	[default NULL] (optional for secure TLS connections) if not supplied, zero-configuration single-use keys and certificates are automatically generated. If supplied, <b>either</b> the character path to a file containing the PEM-encoded TLS certificate and associated private key (may contain additional certificates leading to a validation chain, with the TLS certificate first), <b>or</b> a length 2 character vector comprising [i] the TLS certificate (optionally certificate chain) and [ii] the associated private key.
pass	[default NULL] (required only if the private key supplied to 'tls' is encrypted with a password) For security, should be provided through a function that returns this value, rather than directly.
.compute	[default 'default'] character value for the compute profile to use (each compute profile has its own independent set of daemons).

**Details**

Use `daemons(0)` to reset daemon connections:

- All connected daemons and/or dispatchers exit automatically.
- **mirai** reverts to the default behaviour of creating a new background process for each request.
- Any unresolved 'mirai' will return an 'errorValue' 19 (Connection reset) after a reset.
- Calling daemons with revised (or even the same) settings for the same compute profile implicitly resets daemons before applying the new settings.

If the host session ends, all connected dispatcher and daemon processes automatically exit as soon as their connections are dropped (unless the daemons were started with `autoexit = FALSE`). If a daemon is processing a task, it will exit as soon as the task is complete.

To reset persistent daemons started with `autoexit = FALSE`, use `daemons(NULL)` instead, which also sends exit instructions to all connected daemons prior to resetting.

For historical reasons, `daemons()` with no arguments returns the value of `status`.

## Value

Depending on the arguments supplied:

- using dispatcher: integer number of daemons set.
- or else launching local daemons: integer number of daemons launched.
- otherwise: the character host URL.

## Local Daemons

Daemons provide a potentially more efficient solution for asynchronous operations as new processes no longer need to be created on an *ad hoc* basis.

Supply the argument ‘n’ to set the number of daemons. New background `daemon` processes are automatically created on the local machine connecting back to the host process, either directly or via dispatcher.

## Dispatcher

By default `dispatcher = TRUE`. This launches a background process running `dispatcher`. Dispatcher connects to daemons on behalf of the host and ensures FIFO scheduling of tasks. Dispatcher uses synchronisation primitives from `nanonext`, waiting rather than polling for tasks, which is both efficient (no resource usage) and fully event-driven (having no latency).

By specifying `dispatcher = FALSE`, daemons connect to the host directly rather than through dispatcher. The host sends tasks to connected daemons immediately in a round-robin fashion. Optimal scheduling is not guaranteed as the duration of tasks cannot be known *a priori*, hence tasks can be queued at one daemon while other daemons remain idle. However, this provides a resource-light approach suited to working with similar-length tasks, or where concurrent tasks typically do not exceed available daemons.

## Distributed Computing

Specifying ‘url’ allows tasks to be distributed across the network. This should be a character string such as ‘`tcp://10.75.32.70:5555`’ at which daemon processes should connect to. Switching the URL scheme to ‘`tls+tcp://`’ or ‘`wss://`’ automatically upgrades the connection to use TLS. The auxiliary function `host_url` may be used to automatically construct a valid host URL based on the computer’s hostname.

Specify ‘remote’ with a call to `remote_config` or `ssh_config` to launch daemons on remote machines. Otherwise, `launch_remote` may be used to generate the shell commands to deploy daemons manually on remote resources.

IPv6 addresses are also supported and must be enclosed in square brackets [ ] to avoid confusion with the final colon separating the port. For example, port 5555 on the IPv6 loopback address ::1 would be specified as 'tcp://[::1]:5555'.

Specifying the wildcard value zero for the port number e.g. 'tcp://[::1]:0' or 'ws://[::1]:0' will automatically assign a free ephemeral port. Use [status](#) to inspect the actual assigned port at any time.

### With Dispatcher

When using dispatcher, it is recommended to use a websocket URL rather than TCP, as this requires only one port to connect to all daemons: a websocket URL supports a path after the port number, which can be made unique for each daemon.

Specifying a single host URL such as 'ws://10.75.32.70:5555' with n = 6 will automatically append a sequence to the path, listening to the URLs 'ws://10.75.32.70:5555/1' through 'ws://10.75.32.70:5555/6'.

Alternatively, specify a vector of URLs to listen to arbitrary port numbers / paths. In this case it is optional to supply 'n' as this can be inferred by the length of vector supplied.

Individual daemons then dial in to each of these host URLs. At most one daemon can be dialled into each URL at any given time.

Dispatcher automatically adjusts to the number of daemons actually connected. Hence it is possible to dynamically scale up or down the number of daemons as required, subject to the maximum number initially specified.

Alternatively, supplying a single TCP URL will listen at a block of URLs with ports starting from the supplied port number and incrementing by one for 'n' specified e.g. the host URL 'tcp://10.75.32.70:5555' with n = 6 listens to the contiguous block of ports 5555 through 5560.

### Without Dispatcher

A TCP URL may be used in this case as the host listens at only one address, utilising a single port.

The network topology is such that daemons (started with [daemon](#)) or indeed dispatchers (started with [dispatcher](#)) dial into the same host URL.

'n' is not required in this case, and disregarded if supplied, as network resources may be added or removed at any time. The host automatically distributes tasks to all connected daemons and dispatchers in a round-robin fashion.

## Compute Profiles

By default, the 'default' compute profile is used. Providing a character value for '.compute' creates a new compute profile with the name specified. Each compute profile retains its own daemons settings, and may be operated independently of each other. Some usage examples follow:

**local / remote** daemons may be set with a host URL and specifying '.compute' as 'remote', which creates a new compute profile. Subsequent [mirai](#) calls may then be sent for local computation by not specifying the '.compute' argument, or for remote computation to connected daemons by specifying the '.compute' argument as 'remote'.

**cpu / gpu** some tasks may require access to different types of daemon, such as those with GPUs. In this case, `daemons()` may be called twice to set up host URLs for CPU-only daemons and for those with GPUs, specifying the '.compute' argument as 'cpu' and 'gpu' respectively. By supplying the '.compute' argument to subsequent [mirai](#) calls, tasks may be sent to either 'cpu' or 'gpu' daemons as appropriate.

Note: further actions such as resetting daemons via `daemons(0)` should be carried out with the desired `.compute` argument specified.

### Examples

```

if (interactive()) {
# Only run examples in interactive R sessions

# Create 2 local daemons (using dispatcher)
daemons(2)
status()
# Reset to zero
daemons(0)

# Create 2 local daemons (not using dispatcher)
daemons(2, dispatcher = FALSE)
status()
# Reset to zero
daemons(0)

# 2 remote daemons via dispatcher using WebSockets
daemons(2, url = host_url(ws = TRUE))
status()
# Reset to zero
daemons(0)

# Set host URL for remote daemons to dial into
daemons(url = host_url(), dispatcher = FALSE)
status()
# Reset to zero
daemons(0)

# Use with() to evaluate with daemons for the duration of the expression
with(
  daemons(2),
  {
    m1 <- mirai(Sys.getpid())
    m2 <- mirai(Sys.getpid())
    cat(call_mirai(m1)$data, call_mirai(m2)$data, "\n")
  }
)

}

## Not run:
# Launch 2 daemons on remotes 'nodeone' and 'nodetwo' using SSH
# connecting back directly to the host URL over a TLS connection:

daemons(url = host_url(tls = TRUE),
         remote = ssh_config(c('ssh://nodeone', 'ssh://nodetwo')),
         dispatcher = FALSE)

# Launch 4 daemons on the remote machine 10.75.32.90 using SSH tunnelling

```

```
# over port 5555 ('url' hostname must be 'localhost' or '127.0.0.1'):

daemons(n = 4,
        url = 'ws://localhost:5555',
        remote = ssh_config('ssh://10.75.32.90', tunnel = TRUE))

## End(Not run)
```

---

 dispatcher

*Dispatcher*


---

## Description

Dispatches tasks from a host to daemons for processing, using FIFO scheduling, queuing tasks as required. Daemon / dispatcher settings may be controlled by [daemons](#) and this function should not need to be invoked directly.

## Usage

```
dispatcher(
  host,
  url = NULL,
  n = NULL,
  ...,
  asyncdial = FALSE,
  retry = FALSE,
  token = FALSE,
  tls = NULL,
  pass = NULL,
  rs = NULL,
  monitor = NULL
)
```

## Arguments

host	the character host URL to dial (where tasks are sent from), including the port to connect to (and optionally for websockets, a path), e.g. 'tcp://hostname:5555' or 'ws://10.75.32.70:5555/path'.
url	(optional) the character URL or vector of URLs dispatcher should listen at, including the port to connect to (and optionally for websockets, a path), e.g. 'tcp://hostname:5555' or 'ws://10.75.32.70:5555/path'. Specify 'tls+tcp://' or 'wss://' to use secure TLS connections. Tasks are sent to daemons dialled into these URLs. If not supplied, 'n' local inter-process URLs will be assigned automatically.

n	(optional) if specified, the integer number of daemons to listen for. Otherwise 'n' will be inferred from the number of URLs supplied in 'url'. Where a single URL is supplied and 'n' > 1, 'n' unique URLs will be automatically assigned for daemons to dial into.
...	(optional) additional arguments passed through to <a href="#">daemon</a> . These include 'autoexit', 'cleanup', 'maxtasks', 'idletime', 'walltime' and 'timerstart'.
asyncdial	[default FALSE] whether to perform dials asynchronously. The default FALSE will error if a connection is not immediately possible (e.g. <a href="#">daemons</a> has yet to be called on the host, or the specified port is not open etc.). Specifying TRUE continues retrying (indefinitely) if not immediately successful, which is more resilient but can mask potential connection issues.
retry	[default FALSE] if TRUE, a task where the daemon crashes or terminates unexpectedly will be automatically re-tried on the next daemon instance to connect. In such a case, the mirai will remain unresolved but <a href="#">status</a> will show 'online' as 0 and 'assigned' > 'complete'. To cancel a task in such a case, use <code>saisei(force = TRUE)</code> . If FALSE, such tasks will be returned as 'errorValue' 19 (Connection reset).
token	[default FALSE] if TRUE, appends a unique 24-character token to each URL path the dispatcher listens at (not applicable for TCP URLs which do not accept a path).
tls	[default NULL] (required for secure TLS connections) <b>either</b> the character path to a file containing the PEM-encoded TLS certificate and associated private key (may contain additional certificates leading to a validation chain, with the TLS certificate first), <b>or</b> a length 2 character vector comprising [i] the TLS certificate (optionally certificate chain) and [ii] the associated private key.
pass	[default NULL] (required only if the private key supplied to 'tls' is encrypted with a password) For security, should be provided through a function that returns this value, rather than directly.
rs	[default NULL] the initial value of <code>.Random.seed</code> . This is set automatically using L'Ecuyer-CMRG RNG streams generated by the host process and should not be independently supplied.
monitor	(for package internal use only) do not set this parameter.

### Details

The network topology is such that a dispatcher acts as a gateway between the host and daemons, ensuring that tasks received from the host are dispatched on a FIFO basis for processing. Tasks are queued at the dispatcher to ensure tasks are only sent to daemons that can begin immediate execution of the task.

### Value

Invisible NULL.

---

 everywhere

*Evaluate Everywhere*


---

### Description

Evaluate an expression ‘everywhere’ on all connected daemons for the specified compute profile. Designed for performing setup operations across daemons or exporting common data, resultant changes to the global environment, loaded packages or options are persisted regardless of a daemon’s ‘cleanup’ setting.

### Usage

```
everywhere(.expr, ..., .args = list(), .compute = "default")
```

### Arguments

.expr	an expression to evaluate asynchronously (of arbitrary length, wrapped in { } where necessary), <b>or else</b> a pre-constructed language object.
...	(optional) <b>either</b> named arguments (name = value pairs) specifying objects referenced, but not defined, in ‘.expr’, <b>or</b> an environment containing such objects. See ‘evaluation’ section below.
.args	(optional) <b>either</b> a named list specifying objects referenced, but not defined, in ‘.expr’, <b>or</b> an environment containing such objects. These objects will remain local to the evaluation environment as opposed to those supplied in ‘...’ above - see ‘evaluation’ section below.
.compute	[default ‘default’] character value for the compute profile to use (each compute profile has its own independent set of daemons).

### Value

Invisible NULL.

### Evaluation

The expression ‘.expr’ will be evaluated in a separate R process in a clean environment (not the global environment), consisting only of the objects in the list or environment supplied to ‘.args’, with the named objects passed as ‘...’ (from the environment if one was supplied) assigned to the global environment of that process.

For evaluation to occur *as if* in your global environment, supply objects to ‘...’ rather than ‘.args’. For stricter scoping, use ‘.args’, which limits, for example, where variables not explicitly passed as arguments to functions are found.

As evaluation occurs in a clean environment, all undefined objects must be supplied though ‘...’ and/or ‘.args’, including self-defined functions. Functions from a package should use namespaced calls such as `mirai::mirai()`, or else the package should be loaded beforehand as part of ‘.expr’.



**Examples**

```

if (interactive()) {
  # Only run examples in interactive R sessions

  daemons(1)
  # export common data by a super-assignment expression:
  everywhere(y <- 3)
  # '...' variables are assigned to the global environment:
  everywhere({}, a = 1, b = 2)
  m <- mirai(a + b - y == 0L)
  call_mirai(m)$data
  daemons(0)

  daemons(1, dispatcher = FALSE)
  everywhere(library(parallel))
  m <- mirai("package:parallel" %in% search())
  call_mirai(m)$data
  daemons(0)

}

```

---

host\_url

URL Constructors

---

**Description**

host\_url constructs a valid host URL (at which daemons may connect) based on the computer's hostname. This may be supplied directly to the 'url' argument of [daemons](#).

local\_url constructs a random URL suitable for local daemons.

**Usage**

```
host_url(ws = FALSE, tls = FALSE, port = 0)
```

```
local_url()
```

**Arguments**

ws	[default FALSE] logical value whether to use a WebSockets 'ws://' or else TCP 'tcp://' scheme.
tls	[default FALSE] logical value whether to use TLS in which case the scheme used will be either 'wss://' or 'tls+tcp://' accordingly.
port	[default 0] numeric port to use. This should be open to connections from the network addresses the daemons are connecting from. '0' is a wildcard value that automatically assigns a free ephemeral port.

**Details**

host\_url relies on using the host name of the computer rather than an IP address and typically works on local networks, although this is not always guaranteed. If unsuccessful, substitute an IPv4 or IPv6 address in place of the hostname.

local\_url generates a random URL for the platform's default inter-process communications transport: abstract Unix domain sockets on Linux, Unix domain sockets on MacOS, Solaris and other POSIX platforms, and named pipes on Windows.

**Value**

A character string comprising a valid URL.

**Examples**

```
host_url()
host_url(ws = TRUE)
host_url(tls = TRUE)
host_url(ws = TRUE, tls = TRUE, port = 5555)

local_url()
```

---

is\_mirai

*Is mirai*

---

**Description**

Is the object a 'mirai'.

**Usage**

```
is_mirai(x)
```

**Arguments**

x                    an object.

**Value**

Logical TRUE if 'x' is of class 'mirai', FALSE otherwise.

## Examples

```
if (interactive()) {  
  # Only run examples in interactive R sessions  
  
  df <- data.frame()  
  m <- mirai(as.matrix(df), df = df)  
  is_mirai(m)  
  is_mirai(df)  
  
}
```

---

is_mirai_error	<i>Error Validators</i>
----------------	-------------------------

---

## Description

Validator functions for error value types created by **mirai**.

## Usage

```
is_mirai_error(x)  
  
is_mirai_interrupt(x)  
  
is_error_value(x)
```

## Arguments

x                    an object.

## Details

Is the object a 'miraiError'. When execution in a 'mirai' process fails, the error message is returned as a character string of class 'miraiError' and 'errorValue'. The stack trace is available at `$stack.trace` on the error object.

Is the object a 'miraiInterrupt'. When an ongoing 'mirai' is sent a user interrupt, it will resolve to an empty character string classed as 'miraiInterrupt' and 'errorValue'.

Is the object an 'errorValue', such as a 'mirai' timeout, a 'miraiError' or a 'miraiInterrupt'. This is a catch-all condition that includes all returned error values.

## Value

Logical value TRUE or FALSE.

**Examples**

```

if (interactive()) {
# Only run examples in interactive R sessions

m <- mirai(stop())
call_mirai(m)
is_mirai_error(m$data)
is_mirai_interrupt(m$data)
is_error_value(m$data)
m$data$stack.trace

m2 <- mirai(Sys.sleep(1L), .timeout = 100)
call_mirai(m2)
is_mirai_error(m2$data)
is_mirai_interrupt(m2$data)
is_error_value(m2$data)

}

```

---

launch\_local

*Launch Daemon*


---

**Description**

launch\_local spawns a new background Rscript process calling `daemon` with the specified arguments.

launch\_remote returns the shell command for deploying daemons as a character vector. If a configuration generated by `remote_config` or `ssh_config` is supplied then this is used to launch the daemon on the remote machine.

**Usage**

```

launch_local(url, ..., tls = NULL, .compute = "default")

launch_remote(
  url,
  remote = remote_config(),
  ...,
  tls = NULL,
  .compute = "default"
)

```

**Arguments**

`url` the character host URL or vector of host URLs, including the port to connect to (and optionally for websockets, a path), e.g. `tcp://hostname:5555` or `'ws://10.75.32.70:5555/path'`

	<b>or</b> integer index value, or vector of index values, of the dispatcher URLs, or 1L for the host URL (when not using dispatcher).
	<b>or</b> for launch_remote only, a 'miraiCluster' or 'miraiNode'.
...	(optional) additional arguments passed through to <code>daemon</code> . These include 'autoexit', 'cleanup', 'output', 'maxtasks', 'idletime', 'walltime' and 'timerstart'.
tls	[default NULL] required for secure TLS connections over <code>tls+tcp</code> or <code>wss</code> . Zero-configuration TLS certificates generated by <code>daemons</code> are automatically passed to the daemon, without requiring to be specified here. Otherwise, supply <b>either</b> the character path to a file containing X.509 certificate(s) in PEM format, comprising the certificate authority certificate chain, <b>or</b> a length 2 character vector comprising [i] the certificate authority certificate chain and [ii] the empty character "".
.compute	[default 'default'] character value for the compute profile to use (each compute profile has its own independent set of daemons).
remote	required only for launching remote daemons, a configuration generated by <code>remote_config</code> or <code>ssh_config</code> . An empty <code>remote_config</code> does not effect any daemon launches but returns the shell commands for deploying manually on remote machines.

## Details

These functions may be used to re-launch daemons that have exited after reaching time or task limits.

If daemons have been set, the generated command will automatically contain the argument 'rs' specifying the length 7 L'Ecuyer-CMRG random seed supplied to the daemon. The values will be different each time the function is called.

## Value

For **launch\_local**: Invisible NULL.

For **launch\_remote**: A character vector of daemon launch commands, classed as 'miraiLaunchCmd'. The printed output may be directly copy / pasted to the remote machine.

## Examples

```
if (interactive()) {
# Only run examples in interactive R sessions

daemons(url = host_url(ws = TRUE), dispatcher = FALSE)
status()
launch_local(status())$daemons, maxtasks = 10L)
launch_remote(1L, maxtasks = 10L)
Sys.sleep(1)
status()
daemons(0)

daemons(n = 2L, url = host_url(tls = TRUE))
status()
launch_local(1:2, idletime = 60000L, timerstart = 1L)
```

```

launch_remote(1:2, idletime = 60000L, timerstart = 1L)
Sys.sleep(1)
status()
daemons(0)

}

```

---

make\_cluster

*Make Mirai Cluster*


---

### Description

make\_cluster creates a cluster of type 'miraiCluster', which may be used as a cluster object for any function in the **parallel** base package such as [clusterApply](#) or [parLapply](#).

stop\_cluster stops a cluster created by make\_cluster.

### Usage

```
make_cluster(n, url = NULL, remote = NULL, ...)
```

```
stop_cluster(cl)
```

### Arguments

n	integer number of nodes (automatically launched on the local machine unless 'url' is supplied).
url	[default NULL] (specify for remote nodes) the character URL on the host for remote nodes to dial into, including a port accepting incoming connections, e.g. 'tcp://10.75.37.40:5555'. Specify a URL with the scheme 'tls+tcp://' to use secure TLS connections.
remote	[default NULL] (specify to launch remote nodes) a remote launch configuration generated by <a href="#">remote_config</a> or <a href="#">ssh_config</a> . If not supplied, nodes may be deployed manually on remote resources.
...	additional arguments passed onto <a href="#">daemons</a> .
cl	a 'miraiCluster'.

### Value

For **make\_cluster**: An object of class 'miraiCluster' and 'cluster'. Each 'miraiCluster' has an automatically assigned ID and 'n' nodes of class 'miraiNode'. If 'url' is supplied but not 'remote', the shell commands for deployment of nodes on remote resources are printed to the console.

For **stop\_cluster**: invisible NULL.

## Remote Nodes

Specify 'url' and 'n' to set up a host connection for remote nodes to dial into. 'n' defaults to one if not specified.

Also specify 'remote' to launch the nodes using a configuration generated by [remote\\_config](#) or [ssh\\_config](#). In this case, the number of nodes is inferred from the configuration provided and 'n' is disregarded.

If 'remote' is not supplied, the shell commands for deploying nodes manually on remote resources are automatically printed to the console.

[launch\\_remote](#) may be called at any time on a 'miraiCluster' to return the shell commands for deployment of all nodes, or on a 'miraiNode' to return the command for a single node.

## Status

Call [status](#) on a 'miraiCluster' to check the number of currently active connections as well as the host URL.

## Errors

Errors are thrown by the 'parallel' mechanism if one or more nodes failed (quit unexpectedly). The resulting 'errorValue' returned is 19 (Connection reset). Other types of error, e.g. in evaluation, should result in the usual 'miraiError' being returned.

## Note

The default behaviour of clusters created by this function is designed to map as closely as possible to clusters created by the **parallel** package. However, '...' arguments are passed onto [daemons](#) for additional customisation if desired, although resultant behaviour may not always be supported.

## Examples

```
if (interactive()) {  
  # Only run examples in interactive R sessions  
  
  cl <- make_cluster(2)  
  cl  
  cl[[1L]]  
  
  Sys.sleep(0.5)  
  status(cl)  
  
  stop_cluster(cl)  
  
}
```

---

mirai	<i>mirai (Evaluate Async)</i>
-------	-------------------------------

---

## Description

Evaluate an expression asynchronously in a new background R process or persistent daemon (local or remote). This function will return immediately with a ‘mirai’, which will resolve to the evaluated result once complete.

## Usage

```
mirai(.expr, ..., .args = list(), .timeout = NULL, .compute = "default")
```

## Arguments

.expr	an expression to evaluate asynchronously (of arbitrary length, wrapped in { } where necessary), <b>or else</b> a pre-constructed language object.
...	(optional) <b>either</b> named arguments (name = value pairs) specifying objects referenced, but not defined, in ‘.expr’, <b>or</b> an environment containing such objects. See ‘evaluation’ section below.
.args	(optional) <b>either</b> a named list specifying objects referenced, but not defined, in ‘.expr’, <b>or</b> an environment containing such objects. These objects will remain local to the evaluation environment as opposed to those supplied in ‘...’ above - see ‘evaluation’ section below.
.timeout	[default NULL] for no timeout, or an integer value in milliseconds. A mirai will resolve to an ‘errorValue’ 5 (timed out) if evaluation exceeds this limit.
.compute	[default ‘default’] character value for the compute profile to use (each compute profile has its own independent set of daemons).

## Details

This function will return a ‘mirai’ object immediately.

The value of a mirai may be accessed at any time at `$data`, and if yet to resolve, an ‘unresolved’ logical NA will be returned instead.

`unresolved` may be used on a mirai, returning TRUE if a ‘mirai’ has yet to resolve and FALSE otherwise. This is suitable for use in control flow statements such as `while` or `if`.

Alternatively, to call (and wait for) the result, use `call_mirai` on the returned ‘mirai’. This will block until the result is returned.

Specify ‘.compute’ to send the mirai using a specific compute profile (if previously created by `daemons`), otherwise leave as ‘default’.

## Value

A ‘mirai’ object.



## Evaluation

The expression `‘expr’` will be evaluated in a separate R process in a clean environment (not the global environment), consisting only of the objects in the list or environment supplied to `‘args’`, with the named objects passed as `‘...’` (from the environment if one was supplied) assigned to the global environment of that process.

For evaluation to occur *as if* in your global environment, supply objects to `‘...’` rather than `‘args’`. For stricter scoping, use `‘args’`, which limits, for example, where variables not explicitly passed as arguments to functions are found.

As evaluation occurs in a clean environment, all undefined objects must be supplied though `‘...’` and/or `‘args’`, including self-defined functions. Functions from a package should use namespaced calls such as `mirai::mirai()`, or else the package should be loaded beforehand as part of `‘expr’`.

## Errors

If an error occurs in evaluation, the error message is returned as a character string of class `‘miraiError’` and `‘errorValue’` (the stack trace is available at `$stack.trace` on the error object). [is\\_mirai\\_error](#) may be used to test for this.

If a daemon crashes or terminates unexpectedly during evaluation, an `‘errorValue’` 19 (Connection reset) is returned (when not using dispatcher or using dispatcher with `retry = FALSE`). Otherwise, using dispatcher with `retry = TRUE`, the mirai will remain unresolved and is automatically re-tried on the next daemon to connect to the particular instance. To cancel the task instead, use `saisei(force = TRUE)` (see [saisei](#)).

[is\\_error\\_value](#) tests for all error conditions including `‘mirai’` errors, interrupts, and timeouts.

## Examples

```
if (interactive()) {
  # Only run examples in interactive R sessions

  # specifying objects via '...'
  n <- 3
  m <- mirai(x + y + 2, x = 2, y = n)
  m
  m$data
  Sys.sleep(0.2)
  m$data

  # passing the calling environment to '...'
  df1 <- data.frame(a = 1, b = 2)
  df2 <- data.frame(a = 3, b = 1)
  m <- mirai(as.matrix(rbind(df1, df2)), environment(), .timeout = 1000)
  call_mirai(m)$data

  # using unresolved()
  m <- mirai(
    {
      res <- rnorm(n)
      res / rev(res)
    },
```

```

    n = 1e6
  )
  while (unresolved(m)) {
    cat("unresolved\n")
    Sys.sleep(0.1)
  }
  str(m$data)

# evaluating scripts using source() in '.expr'
n <- 10L
file <- tempfile()
cat("r <- rnorm(n)", file = file)
m <- mirai({source(file); r}, file = file, n = n)
call_mirai(m)[["data"]]
unlink(file)

# use source(local = TRUE) when passing in local variables via '.args'
n <- 10L
file <- tempfile()
cat("r <- rnorm(n)", file = file)
m <- mirai({source(file, local = TRUE); r}, .args = list(file = file, n = n))
call_mirai(m)[["data"]]
unlink(file)

# passing a language object to '.expr' and a named list to '.args'
expr <- quote(a + b + 2)
args <- list(a = 2, b = 3)
m <- mirai(.expr = expr, .args = args)
call_mirai(m)$data

}

```

---

mirai\_map

*mirai Map*


---

### Description

Asynchronous parallel / distributed map of a function over a list or vector using **mirai**, with optional **promises** integration.

### Usage

```
mirai_map(.x, .f, ..., .args = list(), .promise = NULL, .compute = "default")
```

### Arguments

**.x** a list or atomic vector.  
**.f** a function to be applied to each element of **.x**.

...	(optional) named arguments (name = value pairs) specifying objects referenced, but not defined, in <code>.f</code> , or an environment containing such objects.
<code>.args</code>	(optional) further constant arguments to <code>.f</code> , provided as a list.
<code>.promise</code>	(optional) if supplied, registers a promise against each mirai. Either a function, supplied to the 'onFulfilled' argument of <code>promises::then()</code> or a list of 2 functions, supplied respectively to 'onFulfilled' and 'onRejected' for <code>promises::then()</code> . Using this argument requires the <b>promises</b> package.
<code>.compute</code>	[default 'default'] character value for the compute profile to use (each compute profile has its own independent set of daemons).

## Details

Sends each application of function `.f` on an element of `.x` for computation in a separate `mirai` call. This simple and transparent behaviour is designed to make full use of **mirai** scheduling to minimise overall execution time.

Facilitates recovery from partial failure by returning all 'miraiError' / 'errorValue' as the case may be, thus allowing only the failures to be re-run. If using dispatcher, 'retry' should be specified as FALSE to ensure crashes are returned as errors.

Note: requires daemons to have previously been set. If not, then one local daemon is set before the function proceeds.

## Value

A 'mirai\_map' (list of 'mirai' objects).

## Results

`x[]` collects the results of a `mirai_map` `x`. This will wait for all asynchronous operations to complete if still in progress, blocking but user-interruptible.

`x[.progress]` collects the results whilst showing a text progress indicator.

`x[.stop]` collects the results applying early stopping, which stops at the first failure and aborts all remaining in-progress operations.

`x[c(.stop, .progress)]` combines early stopping with a progress indicator.

## Examples

```
if (interactive()) {
  # Only run examples in interactive R sessions

  daemons(4, dispatcher = FALSE)

  res <- mirai_map(1:3, rnorm, .args = list(mean = 20, sd = 2))[]
  res

  mp <- mirai_map(
    c(a = 2, b = 3, c = 4),
    function(x) do(x, as.logical(x %% 2)),
```

```

    do = nanonext::random
  )
  unresolved(mp)
  mp
  mp[]
  unresolved(mp)

# progress indicator counts up to 4 seconds
res <- mirai_map(1:4, Sys.sleep)[.progress]

daemons(0)

# generates warning as daemons not set
# stops early when second element returns an error
tryCatch(
  mirai_map(list(a = 1, b = "a", c = 3), sum)[.stop],
  error = identity
)

# promises example that outputs the results, including errors, to the console
if (requireNamespace("promises", quietly = TRUE)) {
  daemons(1, dispatcher = FALSE)
  m1 <- mirai_map(
    1:30,
    function(x) {Sys.sleep(0.1); if (x == 30) stop(x) else x},
    .promise = list(
      function(x) cat(paste(x, "")),
      function(x) { cat(conditionMessage(x), "\n"); daemons(0) }
    )
  )
}
}

```

---

remote\_config

*Generic and SSH Remote Launch Configuration*


---

### Description

remote\_config provides a flexible generic framework for generating the shell commands to deploy daemons remotely.

ssh\_config generates a remote configuration for launching daemons over SSH, with the option of SSH tunnelling.

### Usage

```

remote_config(
  command = NULL,

```

```

    args = c("", "."),
    rscript = "Rscript",
    quote = FALSE
)

ssh_config(
  remotes,
  tunnel = FALSE,
  timeout = 10,
  command = "ssh",
  rscript = "Rscript",
  host
)

```

### Arguments

command	the command used to effect the daemon launch on the remote machine as a character string (e.g. 'ssh'). Defaults to 'ssh' for ssh_config, although may be substituted for the full path to a specific SSH application. The default NULL for remote_config does not effect any launches, but causes <a href="#">launch_remote</a> to return the shell commands for manual deployment on remote machines.
args	(optional) arguments passed to 'command', as a character vector that must include "." as an element, which will be substituted for the daemon launch command. Alternatively, a list of such character vectors to effect multiple launches (one for each list element).
rscript	(optional) name / path of the Rscript executable on the remote machine. The default assumes 'Rscript' is on the executable search path. Prepend the full path if necessary. If launching on Windows, 'Rscript' should be replaced with 'Rscript.exe'.
quote	[default FALSE] logical value whether or not to quote the daemon launch command (not required for Slurm 'srun' for example, but required for 'ssh').
remotes	the character URL or vector of URLs to SSH into, using the 'ssh://' scheme and including the port open for SSH connections (defaults to 22 if not specified), e.g. 'ssh://10.75.32.90:22' or 'ssh://nodename'.
tunnel	[default FALSE] logical value whether to use SSH reverse tunnelling. If TRUE, a tunnel is created between the same ports on the local and remote machines. See the 'SSH Tunnelling' section below for how to correctly specify required settings.
timeout	[default 10] maximum time allowed for connection setup in seconds.
host	(optional) only applicable for reverse tunnelling. Should be specified if creating a standalone configuration object. If calling this function directly as an argument to <a href="#">daemons</a> , this is not required and can be inferred from the 'url' supplied (see 'SSH Tunnelling' section below).

### Value

A list in the required format to be supplied to the 'remote' argument of [launch\\_remote](#), [daemons](#), or [make\\_cluster](#).

## SSH Direct Connections

The simplest use of SSH is to execute the daemon launch command on a remote machine, for it to dial back to the host / dispatcher URL.

It is assumed that SSH key-based authentication is already in place. The relevant port on the host must also be open to inbound connections from the remote machine.

## SSH Tunnelling

Use of SSH tunnelling provides a convenient way to launch remote nodes without requiring the remote machine to be able to access the host. Often firewall configurations or security policies may prevent opening a port to accept outside connections.

In these cases SSH tunnelling offers a solution by creating a tunnel once the initial SSH connection is made. For simplicity, this SSH tunnelling implementation uses the same port on both the side of the host and that of the corresponding node. SSH key-based authentication must also already be in place.

Tunnelling requires the hostname for the 'host' argument (or the 'url' argument to `daemons` if called directly in that context) to be either '127.0.0.1' or 'localhost'. This is as the tunnel is created between `127.0.0.1:port` or equivalently `localhost:port` on each machine. The host listens to port on its machine and the remotes each dial into port `t` on their own respective machines.

## Examples

```
# for Slurm
remote_config(
  command = "srun",
  args = c("--mem 512", "-n 1", "."),
  rscript = file.path(R.home("bin"), "Rscript")
)

# commands like SSH require quoting of the daemon launch command
remote_config(
  command = "/usr/bin/ssh",
  args = c("-fTp 22 10.75.32.90", "."),
  quote = TRUE
)

ssh_config(
  remotes = c("ssh://10.75.32.90:222", "ssh://nodename"),
  timeout = 5
)

ssh_config(
  remotes = c("ssh://10.75.32.90:222", "ssh://nodename"),
  tunnel = TRUE,
  host = "tls+tcp://127.0.0.1:5555"
)

## Not run:

# launch 2 daemons on the remote machines 10.75.32.90 and 10.75.32.91 using
```

```

# SSH, connecting back directly to the host URL over a TLS connection:

daemons(
  url = host_url(tls = TRUE),
  remote = ssh_config(
    remotes = c("ssh://10.75.32.90:222", "ssh://10.75.32.91:222"),
    timeout = 1
  )
)

# launch 2 nodes on the remote machine 10.75.32.90 using SSH tunnelling over
# port 5555 ('url' hostname must be 'localhost' or '127.0.0.1'):

cl <- make_cluster(
  url = "tcp://localhost:5555",
  remote = ssh_config(
    remotes = c("ssh://10.75.32.90", "ssh://10.75.32.90"),
    tunnel = TRUE,
    timeout = 1
  )
)

## End(Not run)

```

---

saisei

*Saisei (Regenerate Token)*


---

## Description

When using daemons with dispatcher, regenerates the token for the URL a dispatcher socket listens at.

## Usage

```
saisei(i, force = FALSE, .compute = "default")
```

## Arguments

<code>i</code>	integer index number URL to regenerate at dispatcher.
<code>force</code>	[default FALSE] logical value whether to regenerate the URL even when there is an existing active connection.
<code>.compute</code>	[default 'default'] character value for the compute profile to use (each compute profile has its own independent set of daemons).

**Details**

When a URL is regenerated, the listener at the specified socket is closed and replaced immediately, hence this function will only be successful if there are no existing connections at the socket (i.e. 'online' status shows 0), unless the argument 'force' is specified as TRUE.

If 'force' is specified as TRUE, the socket is immediately closed and regenerated. If this happens while a mirai task is still ongoing, it will be returned as an 'errorValue' 7 (Object closed). This may be used to cancel a task that consistently hangs or crashes to prevent it from failing repeatedly when new daemons connect.

**Value**

The regenerated character URL upon success, or else NULL.

**Timeouts**

Specifying the '.timeout' argument to `mirai` ensures that the 'mirai' always resolves. However, the task may not have completed and still be ongoing in the daemon process. In such situations, dispatcher ensures that queued tasks are not assigned to the busy process, however overall performance may still be degraded if they remain in use.

If a process hangs and cannot be restarted otherwise, `saisei` specifying `force = TRUE` may be used to cancel the task and regenerate any particular URL for a new `daemon` to connect to.

**Examples**

```
if (interactive()) {
  # Only run examples in interactive R sessions

  daemons(1L)
  Sys.sleep(1L)
  status()
  saisei(i = 1L, force = TRUE)
  status()

  daemons(0)

}
```

**Description**

Registers custom serialization and unserialization functions for sending and receiving reference objects.



## Usage

```
serialization(fns, class, vec = FALSE)
```

## Arguments

<code>fns</code>	<b>either</b> a list comprising 2 functions: serialization function: must accept a reference object (or list of objects) inheriting from 'class' and return a raw vector. unserialization function: must accept a raw vector and return a reference object (or list of reference objects). <b>or else</b> NULL to reset.
<code>class</code>	the class of reference object (as a character string) that these functions are applied to, e.g. 'ArrowTabular' or 'torch_tensor'.
<code>vec</code>	[default FALSE] if FALSE the functions must accept and return reference objects individually e.g. <code>arrow::write_to_raw</code> and <code>arrow::read_ipc_stream</code> . If TRUE, the functions are vectorized and must accept and return a list of reference objects, e.g. <code>torch::torch_serialize</code> and <code>torch::torch_load</code> .

## Details

Registering new functions replaces any existing registered functions.

This function may be called prior to or after setting daemons, with the registered functions applying across all compute profiles.

Calling without any arguments returns a list comprising the registered values for 'fns', 'class', and 'vec', or else NULL if not registered.

## Value

Invisibly, a list comprising 'fns', 'class', and 'vec', or else NULL if supplied to 'fns'.

## Examples

```
reg <- serialization(  
  list(function(x) serialize(x, NULL), base::unserialize),  
  class = "example_class"  
)  
reg  
  
serialization(NULL)  
print(serialization())
```

---

 status

*Status Information*


---

### Description

Retrieve status information for the specified compute profile, comprising current connections and daemons status.

### Usage

```
status(.compute = "default")
```

### Arguments

`.compute` [default 'default'] character compute profile (each compute profile has its own set of daemons for connecting to different resources).  
**or** a 'miraiCluster' to obtain its status.

### Value

A named list comprising:

- **connections** - integer number of active connections.  
Using dispatcher: Always 1L as there is a single connection to dispatcher, which connects to the daemons in turn.
- **daemons** - of variable type.  
Using dispatcher: a status matrix (see Status Matrix section below), or else an integer 'error-Value' if communication with dispatcher failed.  
Not using dispatcher: the character host URL.  
Not set: 0L.

### Status Matrix

When using dispatcher, `$daemons` comprises an integer matrix with the following columns:

- **i** - integer index number.
- **online** - shows as 1 when there is an active connection, or else 0 if a daemon has yet to connect or has disconnected.
- **instance** - increments by 1 every time there is a new connection at a URL. This counter is designed to track new daemon instances connecting after previous ones have ended (due to time-outs etc.). The count becomes negative immediately after a URL is regenerated by [saisei](#), but increments again once a new daemon connects.
- **assigned** - shows the cumulative number of tasks assigned to the daemon.
- **complete** - shows the cumulative number of tasks completed by the daemon.

The dispatcher URLs are stored as row names to the matrix.

**Examples**

```
if (interactive()) {  
  # Only run examples in interactive R sessions  
  
  status()  
  daemons(n = 2L, url = "wss://[::1]:0")  
  status()  
  daemons(0)  
  
}
```

---

stop_mirai	<i>mirai (Stop)</i>
------------	---------------------

---

**Description**

Stops a ‘mirai’ if still in progress, causing it to resolve immediately to an ‘errorValue’ 20 (Operation canceled).

**Usage**

```
stop_mirai(x)
```

**Arguments**

x                    a ‘mirai’ object, or list of ‘mirai’ objects.

**Details**

Forces the ‘mirai’ to resolve immediately. Has no effect if the ‘mirai’ has already resolved.

If cancellation was successful, the value at \$data will be an ‘errorValue’ 20 (Operation canceled). Note that in such a case, the ‘mirai’ has been aborted and the value not retrieved - but any ongoing evaluation in the daemon process will continue to completion and is not interrupted.

**Value**

Invisible NULL.

**Examples**

```
if (interactive()) {  
  # Only run examples in interactive R sessions  
  
  m <- mirai(Sys.sleep(n), n = 5)  
  stop_mirai(m)  
  m$data  
  
}
```

---

unresolved

*Query if a mirai is Unresolved*

---

## Description

Query whether a ‘mirai’, ‘mirai’ value or list of ‘mirai’ remains unresolved. Unlike `call_mirai`, this function does not wait for completion.

## Usage

```
unresolved(x)
```

## Arguments

`x` a ‘mirai’ object or list of ‘mirai’ objects, or a ‘mirai’ value stored at `$data`.

## Details

Suitable for use in control flow statements such as `while` or `if`.

Note: querying resolution may cause a previously unresolved ‘mirai’ to resolve.

## Value

Logical TRUE if ‘mirai’ is an unresolved ‘mirai’ or ‘mirai’ value or the list contains at least one unresolved ‘mirai’, or FALSE otherwise.

## Examples

```
if (interactive()) {  
  # Only run examples in interactive R sessions  
  
  m <- mirai(Sys.sleep(0.1))  
  unresolved(m)  
  Sys.sleep(0.3)  
  unresolved(m)  
  
}
```

---

with.miraiDaemons	<i>With Mirai Daemons</i>
-------------------	---------------------------

---

## Description

Evaluate an expression with daemons that last for the duration of the expression.

## Usage

```
## S3 method for class 'miraiDaemons'  
with(data, expr, ...)
```

## Arguments

data	a call to <a href="#">daemons</a> .
expr	an expression to evaluate.
...	not used.

## Details

This function is an S3 method for the generic `with` for class `'miraiDaemons'`.

## Value

The return value of `'expr'`.

## Examples

```
if (interactive()) {  
  # Only run examples in interactive R sessions  
  
  with(  
    daemons(2),  
    {  
      m1 <- mirai(Sys.getpid())  
      m2 <- mirai(Sys.getpid())  
      cat(call_mirai(m1)$data, call_mirai(m2)$data, "\n")  
    }  
  )  
  
  status()  
}
```

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